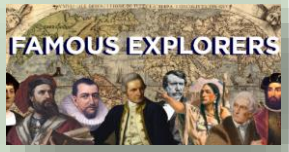
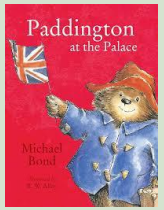
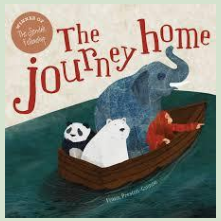
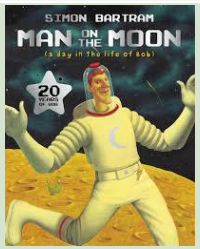
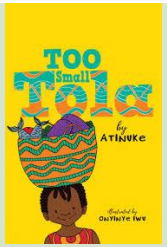
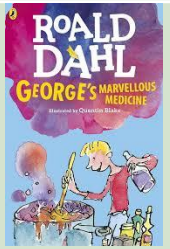
Year 2 Long Term 2025 - 2026

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
						
History and Geography	***History: Kings and Queens*** *When Three Queens Ruled*	***Geography: the world*** *What are the 7 continents and 5 oceans like?*	***History: Explorers*** ***Who are the greatest explorers?***	***Geography*** ***South Africa***	*History: Transport*	*Geography: Weather*
Maths	***Number:*** *Place Value* *Addition and Subtraction*	***Number:*** *Addition and Subtraction* ***Geometry:*** *Shape*	***Measurement:*** *Money* ***Number:*** *Multiplication and Division*	***Measurement:*** *Length and Height* ***Measurement:*** *Mass, capacity, temperature*	***Number:*** *Fractions* ***Measurement:*** *Time* ***Statistics***	***Statistics*** ***Geometry:*** *Position and direction* ***Consolidation***
English	***Narrative*** *Paddington at the Palace* ***Non-Chronological report*** *Marvellous Monarchs*	***Narrative*** *Journey home* ***Letters*** *Letters to Mrs Claus*	***Narrative*** *Man on the Moon* ***Instructions*** *How to catch a dinosaur*	***Non-Chronological*** *Report- African Animals.* ***Recount*** *Amy Johnson's journey to Australia*	***Narrative*** *George's marvellous medicine*	***Narrative*** *Day the crayons quit.* ***Recount*** *The Day After the Storm*
Whole Class novels						

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RE	***Community*** *How should we care for the world and others?*	***Incarnation*** *Why does Christmas matter to Christians?*	***God*** *What do Christians believe God is like?*	***Salvation*** *Why does Easter matter to Christians?*	***Judaism*** *Who is Jewish? And how do they live?*	***Places of Worship*** *What makes some places sacred to believers?*
Science	*Animals needs for survival* *Humans*	*Materials* *Sustainability: plastic*	*Plants: light and dark* *Living things and their habitats*	*Plants: light and dark* *Living things and their habitats*	*Plants, bulbs and seeds* *Growing up*	*Plants, bulbs and seeds* *Growing up* *Sustainability: Wildlife*
Computing	***Computer science*** *Route Explorers* ***Information Technology*** *The Internet*	***Information Technology*** *Creating Pictures*	***Information Technology*** *Spreadsheets*	***Information Technology*** *Questioning*	***Computer science*** *Coding*	***Information Technology*** *Presenting Ideas* *Making Music*
PE	Agility, balance, coordination Look, run, avoid	Throw, prepare, catch **Commando Joe** Hero/Heroine The Queen	Jump, shape, create. Duel, win, lose.	Inspire, create, perform **Commando Joe** Adventurer Pocahontas	Run, jump, throw React, roll, retrieve	Target, control, combine **Commando Joe** Explorer Samuel Pepys
PSHE	***Mental Health and Wellbeing*** *Friendships*	***Different Families Same Love*** ***BLM – Inspirational Black People***	***Keeping Safe and Managing Risk - Making Good Choices*** *How can I keep myself? (Indoors and outdoors)*	***Relationships and Health Education Growing and Changing*** *– Boys, Girls and families*	***Drug, alcohol and tobacco education Medicines and Me –*** *What do we put into our body?*	***Physical Health and wellbeing*** *Taking Care of my Body. What keeps me healthy?*
Art/DT	***ART: Drawing and Sketching*** *Explore and Draw*	***DT: Textiles*** *Finger Puppets(PB)*	***ART: Surface and Colour*** *Expressive Painting*	***DT: Cooking and Nutrition*** *Dips and Dippers (T)*	***ART: Working in 3D*** *Be an architect*	***DT: Mechanisms/ Mechanical systems*** *Vehicles(PB)*
Music	*TIME TO PLAY – exploring pulse and rhythmic patterns*		*Musical Moods And Pictures*		*PATTERNS WITH PITCH – EXPLORING PITCH AND MELODY*	