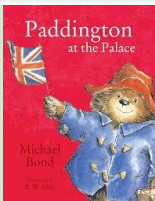
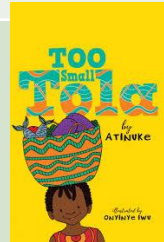


Year 2 Long Term 2026 - 2027

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2	
							
History and Geography	History: Kings and Queens <i>When Three Queens Ruled</i>	Geography: the world <i>What are the 7 continents and 5 oceans like?</i>	History: Explorers <i>Who are the greatest explorers?</i>	Geography <i>South Africa</i>	History: Transport	Geography: Weather	
Maths	<u>Number:</u> <i>Place Value</i> <i>Addition and Subtraction</i>	<u>Number:</u> <i>Addition and Subtraction</i> <u>Geometry:</u> <i>Shape</i>	<u>Measurement:</u> <i>Money</i> <u>Number:</u> <i>Multiplication and Division</i>	<u>Measurement:</u> <i>Length and Height</i> <u>Measurement:</u> <i>Mass, capacity, temperature</i>	<u>Number:</u> <i>Fractions</i> <u>Measurement:</u> <i>Time</i> <u>Statistics</u>	<u>Statistics</u> <u>Geometry:</u> <i>Position and direction</i> <u>Consolidation</u>	
English	Narrative <i>Paddington at the Palace</i> Non-Chronological report <i>Marvellous Monarchs</i>	Narrative <i>Journey home</i> Letters or posters about climate change Letters <i>Letters to Mrs Claus</i>	Narrative <i>Man on the Moon</i> Instructions <i>How to catch a dinosaur</i>	Non-Chronological <i>Report- African Animals.</i> Recount <i>Amy Johnson's journey to Australia</i>	Narrative <i>George's marvellous medicine</i>	Narrative <i>Day the crayons quit.</i> Recount <i>The Day After the Storm</i>	
Whole Class novels							

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
RE	Community <i>How should we care for the world and others?</i>	Incarnation <i>Why does Christmas matter to Christians?</i>	God <i>What do Christians believe God is like?</i>	Salvation <i>Why does Easter matter to Christians?</i>	Judaism <i>Who is Jewish? And how do they live?</i>	Places of Worship <i>What makes some places sacred to believers?</i>
Science	<i>Animals needs for survival</i> <i>Humans</i>	<i>Materials</i> <i>Sustainability: plastic</i> Reducing plastic use, recycling in school	<i>Plants: light and dark</i> <i>Living things and their habitats</i>	<i>Plants: light and dark</i> <i>Living things and their habitats</i>	<i>Plants, bulbs and seeds</i> <i>Growing up</i>	<i>Plants, bulbs and seeds</i> <i>Growing up</i> <i>Sustainability: Wildlife</i> Protect wildlife, build bug hotels or bird feeders
Computing	Computer science <i>Route Explorers</i> Information Technology <i>The Internet</i>	Information Technology <i>Creating Pictures</i>	Information Technology <i>Spreadsheets</i>	Information Technology <i>Questioning</i>	Computer science <i>Coding</i>	Information Technology <i>Presenting Ideas</i> <i>Making Music</i>
PE	<i>Agility, balance, coordination</i> <i>Look, run, avoid</i>	<i>Throw, prepare, catch</i> Commando Joe Hero/Heroine The Queen	<i>Jump, shape, create.</i> <i>Duel, win, lose.</i>	<i>Inspire, create, perform</i> Commando Joe Adventurer Pocahontas	<i>Run, jump, throw</i> <i>React, roll, retrieve</i>	<i>Target, control, combine</i> Commando Joe Explorer Samuel Pepys
PSHE	Mental Health and Wellbeing <i>Friendships</i>	<i>Different Families Same Love</i> BLM – Inspirational Black People	Keeping Safe and Managing Risk - Making Good Choices <i>How can I keep myself? (Indoors and outdoors)</i>	Relationships and Health Education Growing and Changing – Boys, Girls and families	Drug, alcohol and tobacco education Medicines and Me – What do we put into our body?	Physical Health and wellbeing <i>Taking Care of my Body. What keeps me healthy?</i>
Art/DT	ART: Drawing and Sketching <i>Explore and Draw</i>	DT: Textiles <i>Finger Puppets(PB)</i>	ART: Surface and Colour <i>Expressive Painting</i>	DT: Cooking and Nutrition <i>Dips and Dippers (T)</i>	ART: Working in 3D <i>Be an architect</i>	DT: Mechanisms/ Mechanical systems <i>Vehicles(PB)</i>
	TIME TO PLAY – exploring pulse and rhythmic		Musical Moods And Pictures		PATTERNS WITH PITCH – EXPLORING PITCH AND	